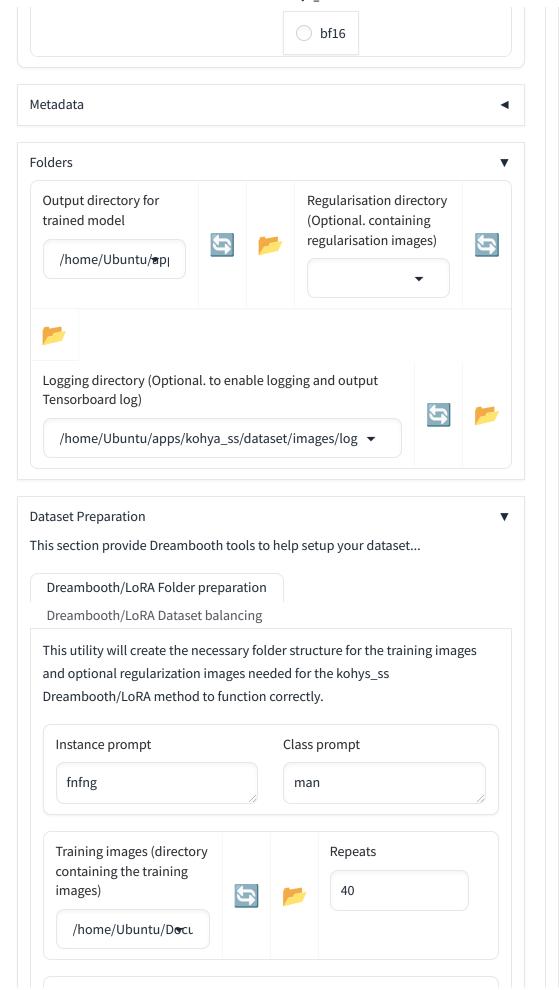
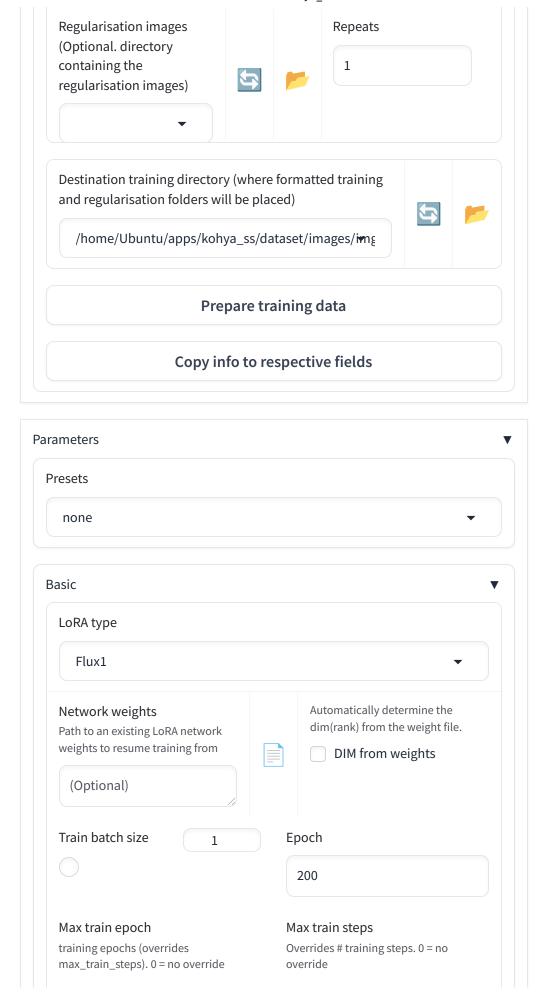
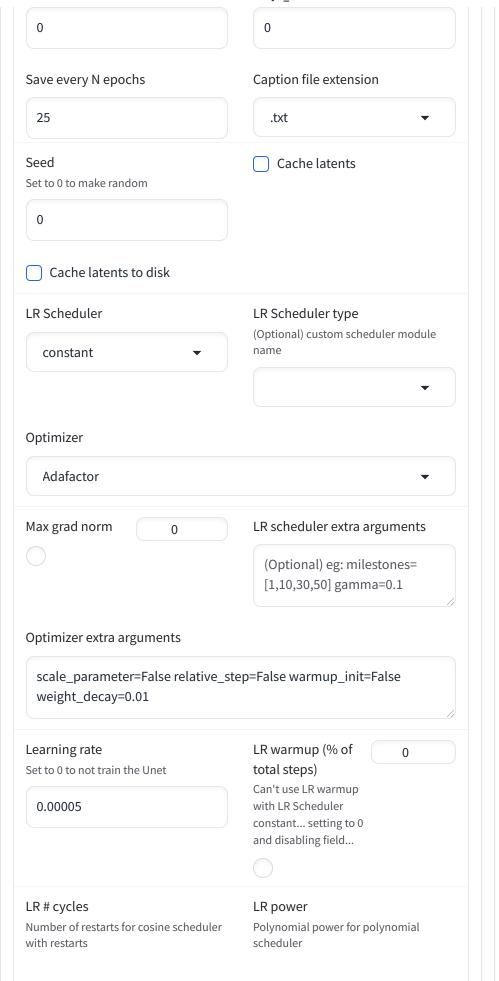


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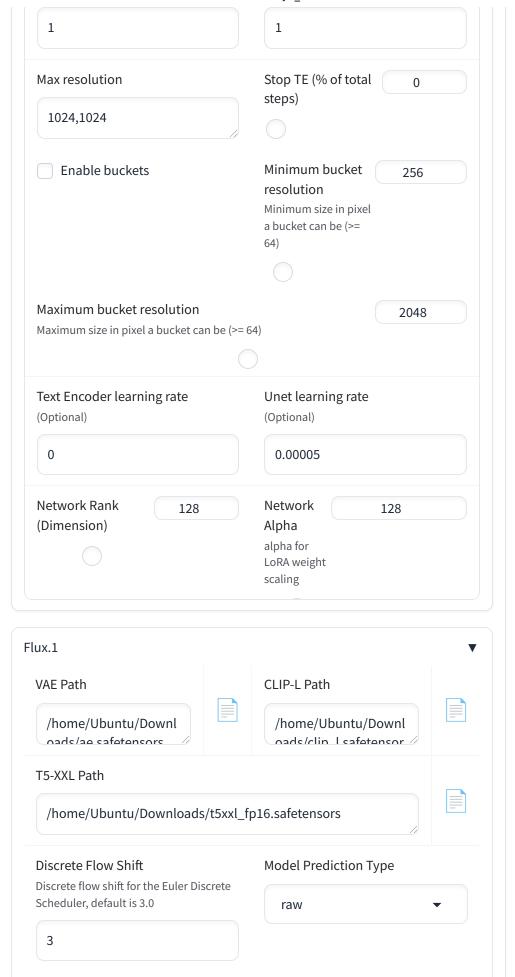


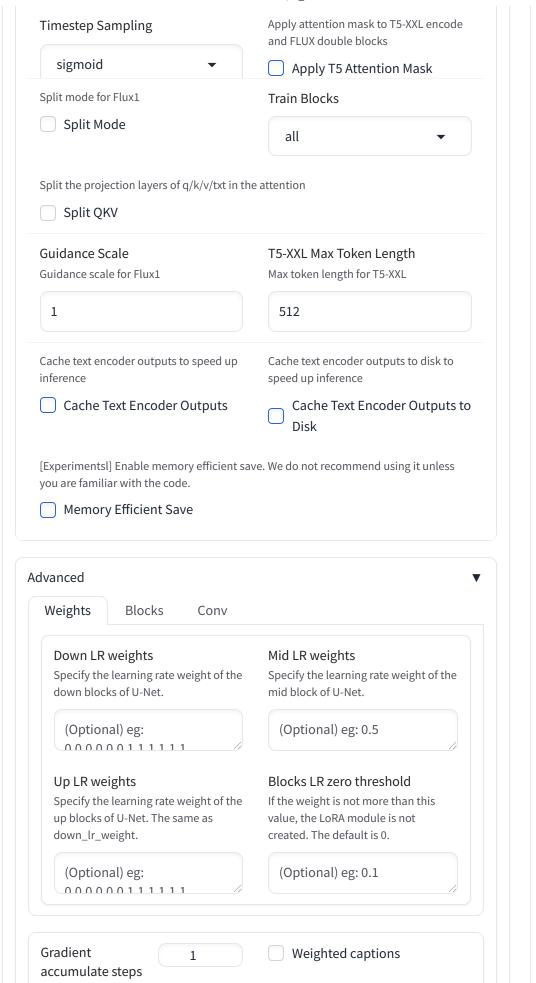
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Prior loss weight	VAE (Optional: Path to checkpoint of vae for training)
Additional parameters	
(Optional) Use to provide a	additional parameters not handled by the
Scheduled Huber Loss	•
Save every N steps (Optional) The model is saved ever specified steps	number of models (old models will be deleted)
Save last N steps state (Optional) Save only the specified	d number of states (old models will be deleted)
Keep n tokens 0	Clip skip 1
Max Token Length	
Keep n tokens 0 Max Token Length max token length of text encoder	

Full bf16 training (experimental)	
Disable low VRAM optimization. e.g. do not clear CUDA cache after each latent caching (for machines which have bigger VRAM)	Enable low RAM optimization. e.g. load models to VRAM instead of RAM (for machines which have bigger VRAM than RAM such as Colab and Kaggle)
highvram	lowvram
Gradient checkpointing	Shuffle caption
Persistent data loader	Memory efficient attention
CrossAttention	Enable weak color augmentation
sdpa ▼	Color augmentation
Enable horizontal flip augmentation Flip augmentation	Apply mask for calculating loss. conditioning_data_dir is required for dataset
	Masked loss
Only for SD v2 models. By scaling the loss according to the time step, the weights of global noise prediction and local noise prediction become the same, and the improvement of details may be expected.	Min SNR gamma 0 Recommended value of 5 when used
Scale v prediction loss	
Automates the processing of noise, allowin balancing out color issues. Do not use if Mi	
Debiased Estimation loss	
Don't upscale bucket resolution	Bucket resolution 64 steps
Random crop instead of center crop	V Pred like loss 0 Recommended value of 0.5 when used

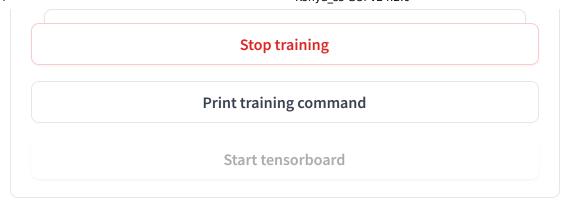
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Min Timestep 0 Values greater than 0 will make the model more img2img focussed. 0 = image only	Max Timestep Values lower than 1000 will make the model more img2img focussed. 1000 = noise only
Noise offset type Original ▼	Noise offset Recommended values are 0.05 - 0.15 Use random strength between 0~noise_offset for noise offset Noise offset random strength Adaptive noise o scale Add `latent mean absolute value * this value` to noise_offset
IP noise gamma 0 enable input perturbation noise. used for regularization. recommended value: around 0.1	Use random strength between 0~ip_noise_gamma for input perturbation noise IP noise gamma random strength
Dropout caption every n epochs 0 VAE batch size	Rate of caption o dropout

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Save training state	Save training state at end of
	training
Resume from saved training state (p Saved state to resume training from	eath to "last-state" state folder)
	•
Max num workers for Override number of ep	
0	
Logging	WANDB API Key
Loggers to use, tensorboard will be used as the default.	Users can obtain and/or generate an api key in the their user settings on the website: https://wandb.ai/login
	(Optional)
The name of the specific wandb session (Optional)	
WANDB run name The name of the specific wandb session (Optional) Log training parameter to WANDB Log config	(Optional)
(Optional) Log training parameter to WANDB	Log tracker name Name of tracker to use for logging,
(Optional) Log training parameter to WANDB	Log tracker name Name of tracker to use for logging, default is script-specific default name (Optional)
(Optional) Log training parameter to WANDB Log config Log tracker config	Log tracker name Name of tracker to use for logging, default is script-specific default name (Optional)
(Optional) Log training parameter to WANDB Log config Log tracker config	Log tracker name Name of tracker to use for logging, default is script-specific default name (Optional)

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v24.2.0

Use via API 🎤 · Built with Gradio 🧇

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